



Timekeeper

Online training course



Competitions & Systems

Competition types

- Scratch
- Handicap

Timing systems

- Manual
- AOE / SAT
- High Speed Video

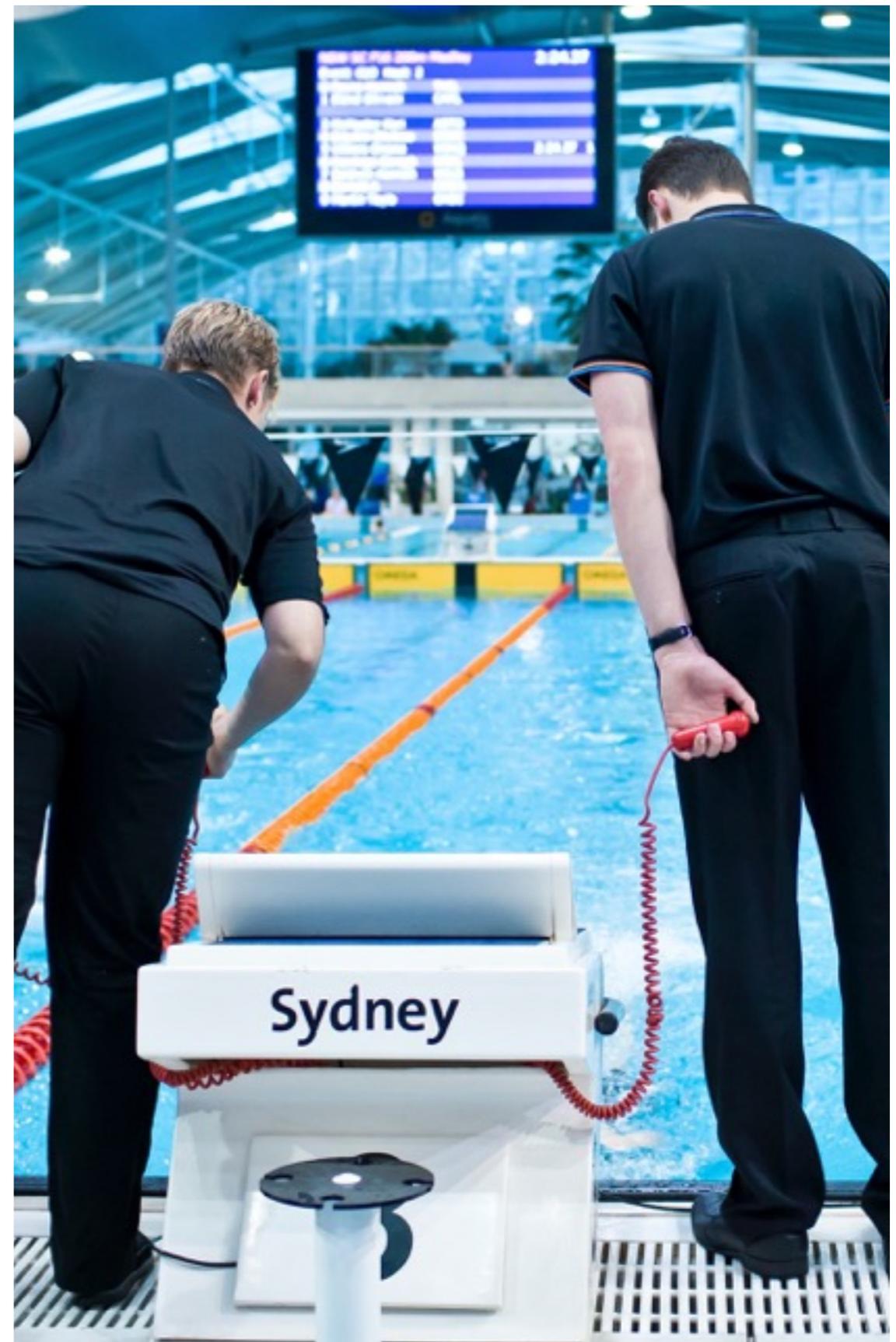


Your role

Take times accurately

Positions

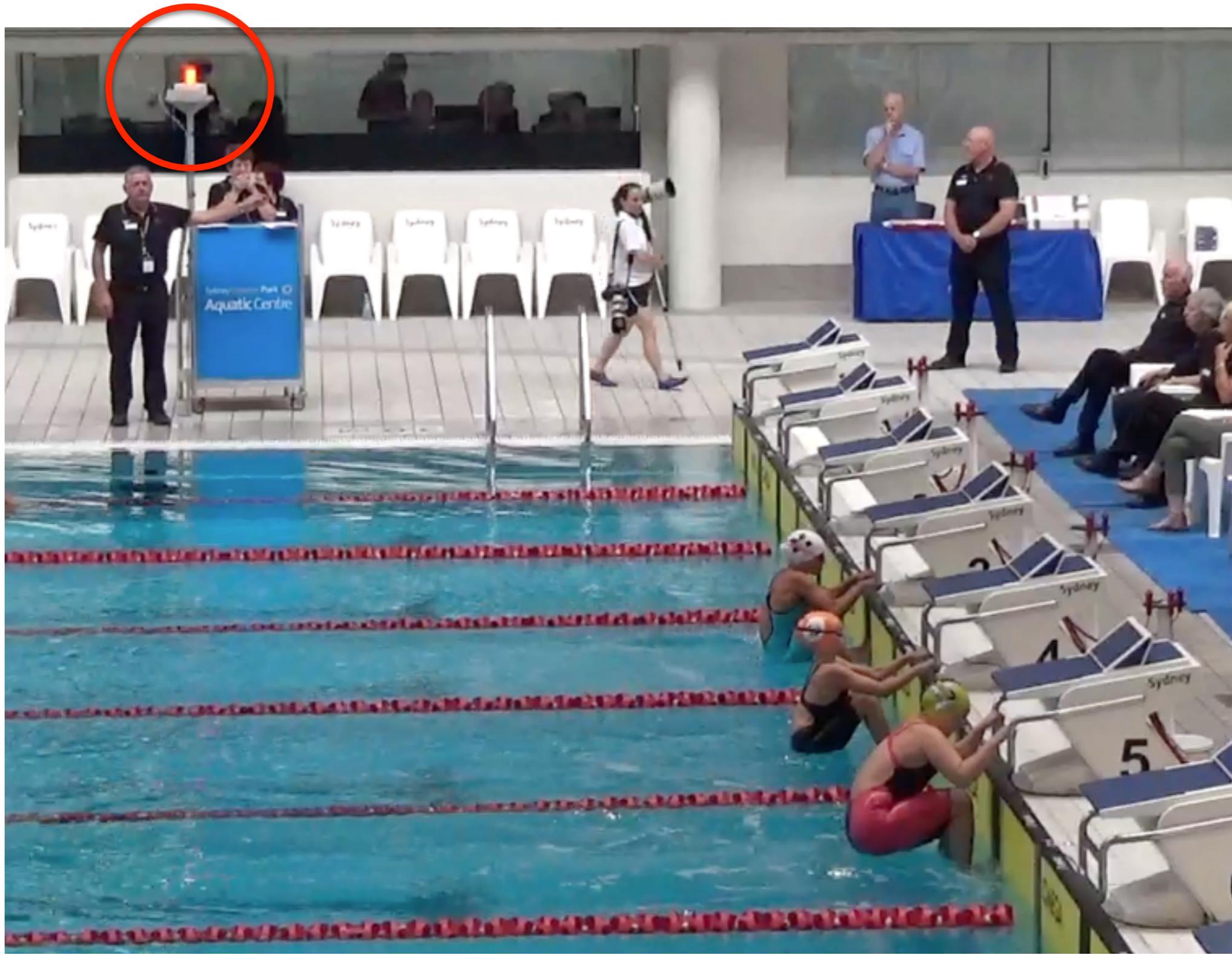
- Chief
- Lane
- Chief lane
- Reserve



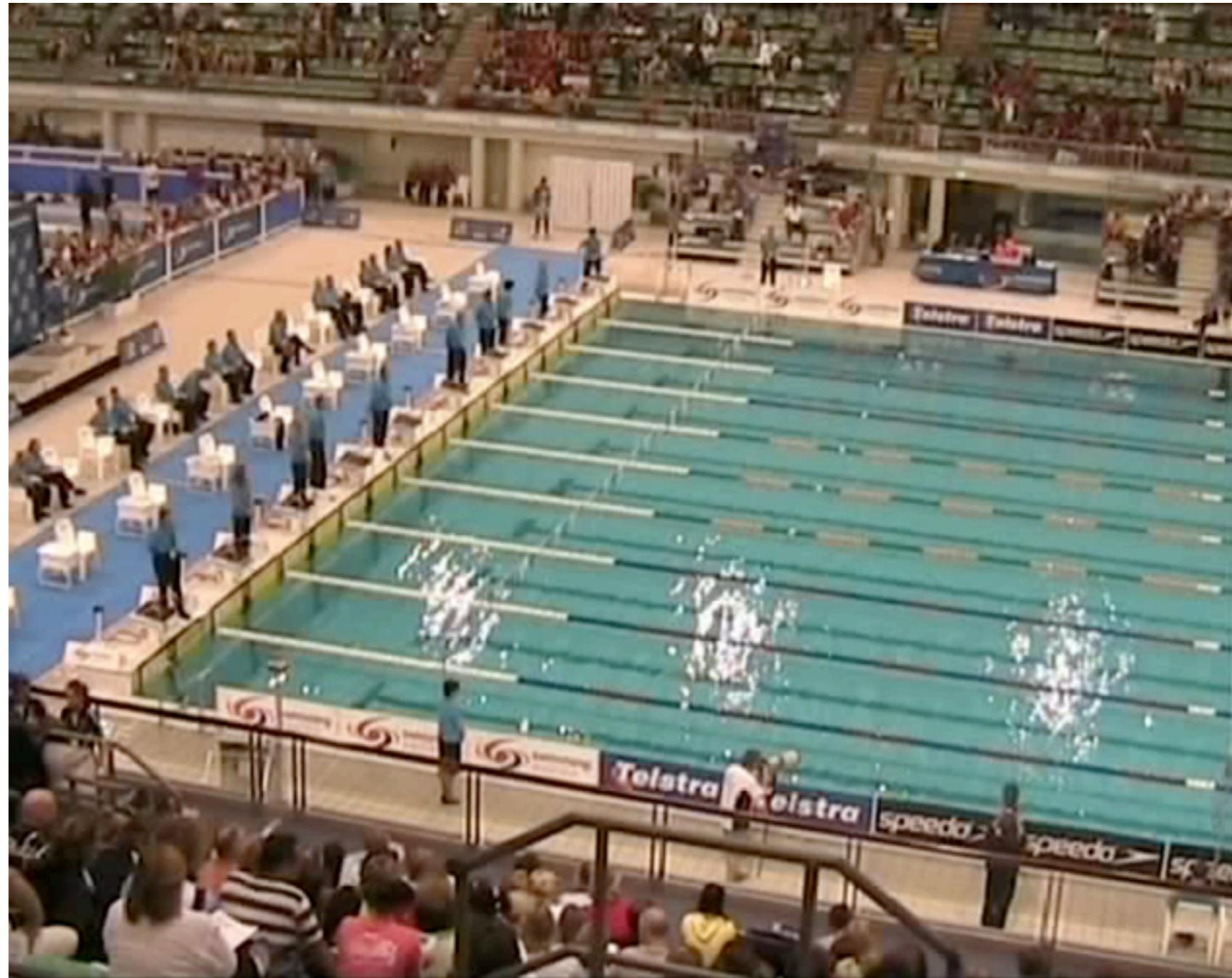
Preparation

- Report to the Referee 30 mins before advertised start time
- Equipment
 - pencils
 - notepad
 - clipboard
 - stopwatch
- Dress code
- No mobiles
- Avoid initiating conversation with swimmers

The Start



The Finish - protocol



Position



- At the finish end
- of the lane of the swimmer
- directly over the top
- looking down the face of the wall
- don't stand on the black strip

After each race

(using stopwatches)

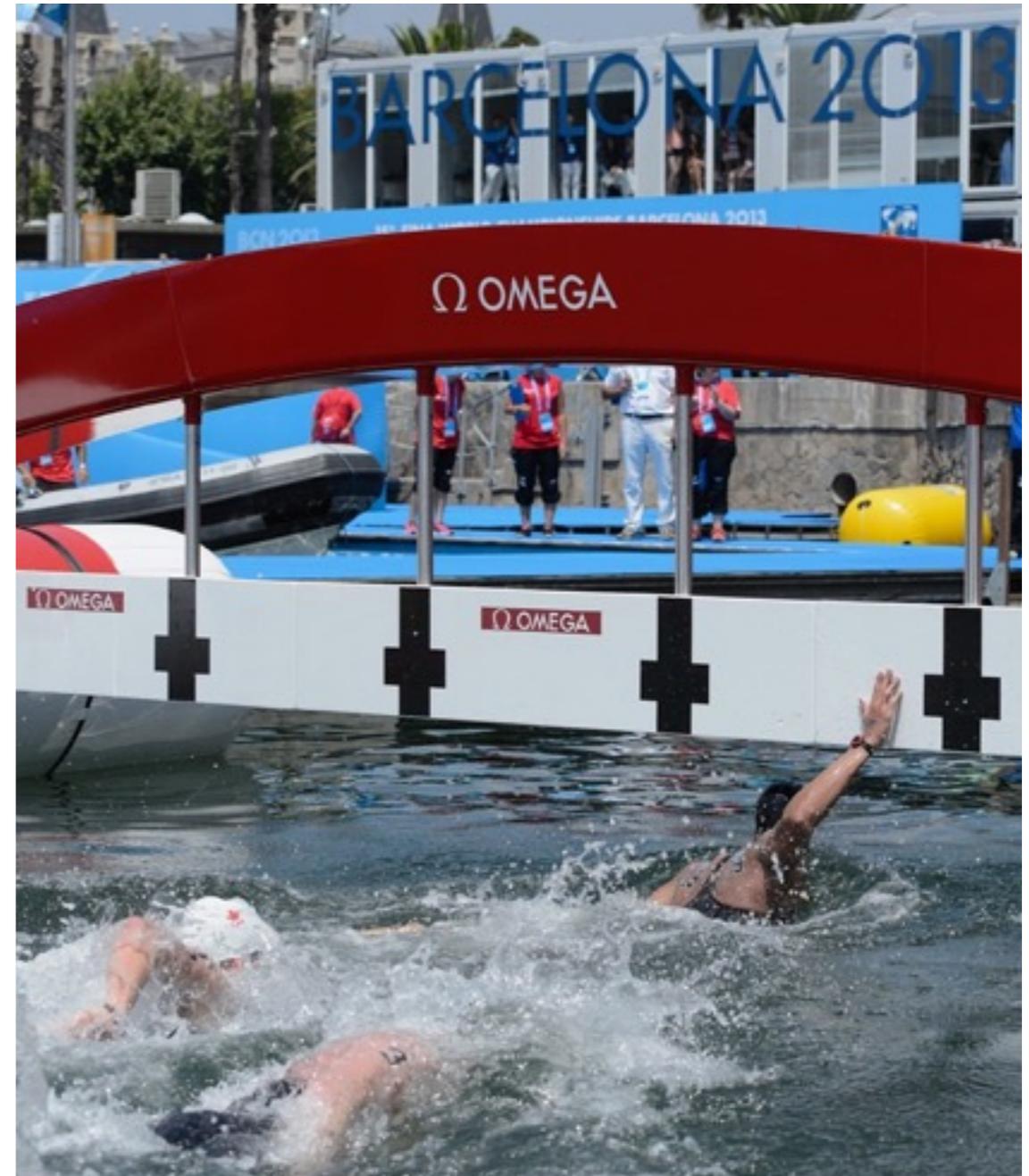


- Keep a personal record
- Times are *unofficial*
- Reset stopwatch *on the Referee's long whistle*

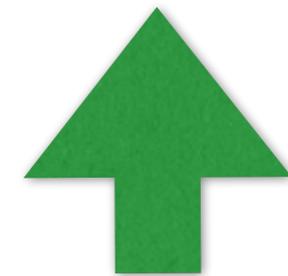
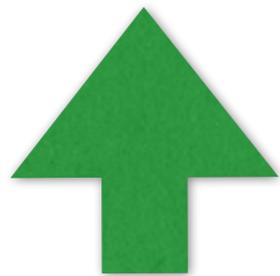
Open water finish

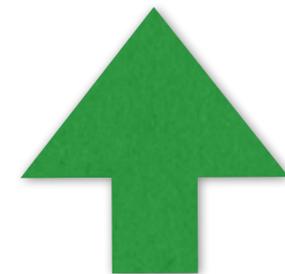


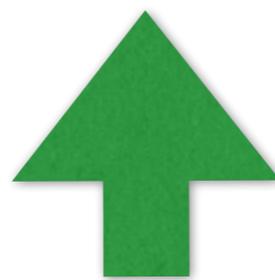
- Press “lap split”



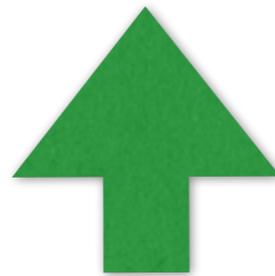
Determining times







Note: averaging the times is also permitted provided the Referee and Meet Director agree prior to the meet start.



AOE / SAT

- Pre-meet decision
- Average or slower



Records

- Scratch events
- AOE *or* 3 digital stopwatches
- 3 Timekeepers
- Reserve Timekeepers available
- Non-event winners can set records
- Sign *application for record* before leaving pool

Chief Timekeeper duties

Prior to meet

- Allocates duties
- Informs starting method
- Operational instructions
- Checks working
- Checks accuracy
- Informs failure procedure
- Informs check during race
- Informs reset procedure

During each race

- Inspects when necessary
- First place / possible record timing

After each race

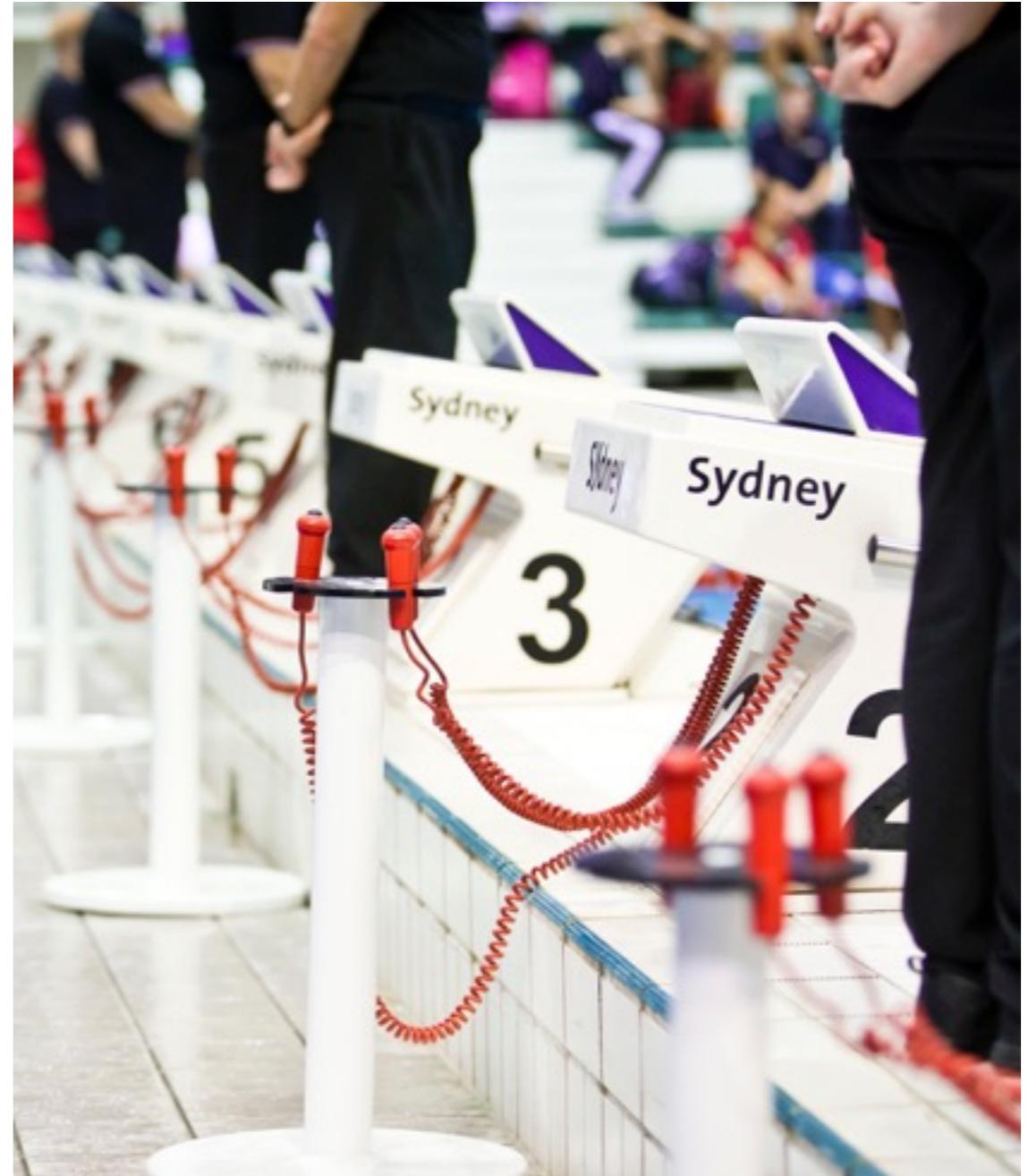
- Signals when ready
- Informs of irregularities
- Cards to recorders
- Informs of functional irregularities

Stopwatch check procedure

1. All Timekeepers start on the Starter's signal
2. Run continuously for longest event or 400m
3. Stop on a pre-arranged signal
4. Compare times with Chief's stopwatch
5. Only reset to zero after Chief's check

Summary

1. Equipment and reporting
2. Start
3. Finish
4. Determining times
5. Rules for records
6. Chief Timekeeper duties



Thank you!



Directed by the Swimming NSW Technical Swimming Committee
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